



## ECOLOGICAL DESIGN GRADUATION AWARD

The Ecological Design Award recognizes the essential role of design in remediating the ecological relationship of people and the planet. The award was established in 2014 by Dr. Rory Wallace, Professor Emeritus. The award varies year to year.

### Eligibility

- Applicants must be a fourth-year Bachelor of Design student (or team of students) enrolled in a minimum of 9 credits.
- The project submitted will be exhibited in the Virtual Exhibition.

### Criteria

Referring to specific work(s) or projects, the successful applicant(s) will:

- Demonstrate the potential for significant social and ecological impact.
- Include an implementation plan to demonstrate that the project is feasible and applicable.
- Include a short statement (250-500 words) describing how the project relates to the social and political issues involved in environmental issues.

### Format

Submissions must be PDF documents of no more than 4 pages. Your submission must include images and the 250-500 word statement described in the criteria above.

### Selection

The award recipient or recipients will be selected by an internal jury based on applications submitted by individual students or a team of students.

## ECOLOGICAL DESIGN GRADUATION AWARD – APPLICATION

Note: If this is a team project, please indicate the team leader on the form and include team member information under the project description.

Name: \_\_\_\_\_ Student #: \_\_\_\_\_  
 Major: \_\_\_\_\_ Year: \_\_\_\_\_  
 Email: \_\_\_\_\_ Phone: \_\_\_\_\_

Project Name: \_\_\_\_\_

- If I am the successful applicant, I agree to have my name/project info released to the donor.
- If I am the successful applicant, I agree to have my name/project published on the Emily Carr website.

**Forward your application to [advancement@ecuad.ca](mailto:advancement@ecuad.ca) by April 28, 2025 11:59pm. Late and/ or incomplete applications will not be considered. Contact [advancement@ecuad.ca](mailto:advancement@ecuad.ca) if you have any questions.**