

**PROGRAM REQUIREMENT WORKSHEET  
BACHELOR OF DESIGN: INTERACTION DESIGN MAJOR, 120 CREDITS**

Students beginning second year in 2022

- Currently enrolled students should consult their Program Evaluation through myEC for the most up-to-date information.
- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- If a course is indicated in a specific semester it may not be offered in another semester. i.e. DHIS 201 is only offered in Fall, SOCS 202 is only offered in Spring.
- Courses are either 3 or 6 credits as indicated by the bracketed number after the course.

FOUNDATION – 30 CREDITS		
FALL – 15 CREDITS	SPRING – 15 CREDITS	
HUMN 100 Academic Core I (6) FNDD 108 Creative Processes (3) FNDD 165 Core Interdisciplinary Studio (6)	HUMN 101 Academic Core II (6) Foundation Studio Elective (3)  <b>Choose one not taken in the Fall semester:</b> FNDD 160 Core Media Studio I (6) FNDD 161 Core Design Studio I (6) FNDD 164 Core Visual Arts Studio I (6)	
<b>Foundation deficiencies must be made up by the beginning of year 3.</b>		
SECOND YEAR – 30 CREDITS		
FALL – 15 CREDITS	SPRING – 15 CREDITS	
INTD 200 Core Studio in Interaction Design (6) DHIS 201 Design Culture II (3) INTD 217 UX Sketch, Prototype, Test I (3) Critical Studies Elective 200 level (3)	INTD 210 Core Studio in Interaction Design (6) SOCS 202 Ecological Perspective in Design (3) INTD 218 3D Modelling for Mixed Realities (3) INTD 219 Designing for Screens (3)	
THIRD YEAR – 30 CREDITS		
FALL – 15 CREDITS	SPRING – 15 CREDITS	EITHER SEMESTER
INTD 300 Core Studio in Interaction Design (6) INTD 316 UX Sketch, Prototype, Test II (3)  +6 credits from Either Semester column (3 credits studio and 3 credits critical studies)	INTD 310 Core Studio in Interaction Design (6)  +9 credits from Either Semester column (3 credits studio and 6 credits critical studies)	<b>Studio Courses: (6 credits total)</b> Open Studio Elective 200/300 level (3)* Open Studio Elective 200/300 level (3)*  <b>Critical Studies Courses: (9 credits total)</b> SOCS 309 Design Research (3) HUMN from 300 level (3) Critical Studies Elective 300 level (3)
FOURTH YEAR – 30 CREDITS		
FALL – 15 CREDITS	SPRING – 15 CREDITS	EITHER SEMESTER
INTD 400 Core Studio in Interaction Design (6)  +9 credits from Either Semester column (6 credits studio/open elective and 3 credits Critical Studies)	INTD 410 Core Studio in Interaction Design (6)  +9 credits from Either Semester column (6 credits studio/open elective and 3 credits Critical Studies)	<b>Studio Courses: (6 credits total)</b> Open Studio Elective 200/300/400 level (3)* Open Studio Elective 200/300/400 level (3)*  <b>Critical Studies Courses: (6 credits total)</b> <b>One in the fall and one in the spring:</b> SOCS 411 Professional Practice (3) DHIS 400 Design Futures (3)  <b>Studio or Critical Studies Courses:</b> <b>(6 credits total)</b> Open Elective (3)* Open Elective (3)*

\*Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits.

Critical Studies subject areas include: AHIS, DHIS, ENGL, HUMN, MHIS, SCIE, SOCS

Studio subject areas include: 2DAN, 3DAN, ANIM, CCID, CGIA, COMD, CRAM, DESN, DRWG, FMSA, FNDD, FRMS, ILUS, INDD, INTD, MDIA, NMSA, PNTG, PHOT, PRAX, PRNT, SCLP, SOUN, VAST, WRTG